

### TPUT Control Codes

setf	Foreground color (text)
setaf	Foreground color (ANSI escaped)
setb	Background color
setab	Background color (ANSI escaped)
bold	Brighten all colors
dim	Darken all colors
rev	Reverse color palette
smul	Begin underlining
rmul	Stop underlining
smso	Enter Standout Mode
rmso	Exit Standout Mode
smcup	Clear
clear	Clear
reset	Reset Screen Size
rmcup	Restore
sgr0	Revert all attribute changes

### Usage: tput <control> [color]

Red Hello:  
`tput setaf 1;echo "Hello";tput sgr0`  
 Light Green ps:  
`tput setaf 2;tput bold;ps;tput sgr0`

### TPUT Color Codes

Black	0
Red	1
Green	2
Yellow	3
Blue	4
Magenta	5
Cyan	6
Light Grey	7

### LS\_COLORS File Codes

Block Device (buffered)	bd
File with Capability	ca
Character Device (unbuffered)	cd
Directory	di
Door	do
End Code	ec
Executable File	ex
File	fi
Left Code	lc
Symbolic Link	ln
Multi Hard Link (File with more than one link)	mh
Missing File (Pointed to by a symlink)	mi
Orphaned Symbolic Link (Points to a missing file)	or
Other-Writable Directory	ow
Named Pipe	pi
Right Code	rc
Socket File	so
Directory Sticky (+t)	st
File setuid (u+s)	su
Sticky AND Other-Writable	tw
File Extension Specific	*.example .example

Create a `dircolors` file with `dircolors -p > ~/.dircolors`  
 see `dir_colors(1)`, `dir_colors(5)` for more info

### ANSI Control Codes

Reset	0
Bold	1
Dim	2
Underline on	4
Underline off	24
Blink start	5
Blink end	25
Inverse palette start	7
Inverse palette end	27
Conceal	8
Normal	22
see <code>console_codes(4)</code> for more information	

### ANSI Color Codes

Color	Text	Background
Black	30	40
Red	31	41
Green	32	42
Yellow	33	43
Blue	34	44
Magenta	35	45
Cyan	36	46
Light Grey	37	47

